

Gigi Ramos Hutt

Production Manager

Digital Animator demonstrates command on creative Production pipeline

With experience and knowledge in the Areas of 3D, 2D, Design, VFX and Animation.

Multilingual and fluent in Spanish and English.

Experience

Project Manager

CONSULTANT ATTALI DEVELOPMENT

Project Management directed towards visualization of 3D elements for a better User experience regarding property sales. Business Development Consultancy, project projections and goals.

February 2025–Current

Illustrator

FREELANCE

Children's Book Illustrations, Commissioned Illustrations, character designs.

January 2024–Current

Production Mentorship

PRODUCTION MENTORSHIP FOR FILM INDUSTRY

Offering guidance on technical skills related to the production film industry such as planning, budgeting, scheduling, cv review and managing resources

October 2023 – May 2024

Icon Creative Studio [HTTPS://ICONCREATIVESTUDIO.COM/#ABOUT](https://iconcreativestudio.com/#about) 1 YR – August 2023

SENIOR PRODUCTION COORDINATOR – PROJECT

"DISNEY JUNIOR ARIEL" TV Series S1: 24 episodes.

Organizing the Animation development team of 56 members.

Managing their schedules and priorities according to production and client.

Relish Studios [HTTPS://RELI.SH/ANIMATION/](https://reli.sh/animation/)

2020 – 2022

PRODUCTION COORDINATOR – PROJECTS

"BARBIE'S DREAMWORLD" Web Series S1: 11 episodes.

"BARBIE'S DREAMWORLD" Web Series S2: 16 episodes

"BARBIE'S DREAMWORLD" Web Series S3: 4 episode

"CBC MY MOMENT " Canadian Olympian Series Tokyo.

"MARVEL BATTLEWORLDS S2 TREACHERY AT TWILIGHT" Web Series. 5 episodes

"KINDI KIDS S4" Web Series. 3 episodes

"DON'T STARVE TOGETHER" Gameplay Trailer

PRODUCTION ASSISTANT –

August 2020–4 mo

Independent Film Experience

SHORTFILMS – 3D ARTIST

2016 – 2019

Education

SAVANNAH COLLEGE OF ART AND DESIGN, USA 2016– 2019

BACHELOR OF FINE ARTS, CUM LAUDE

Major Animation – Minor 3D for action figures

VERITAS UNIVERSITY, COSTA RICA. 2011 – 2014

Awards and Achievements

SCHOLARSHIP

SCAD ACHIEVEMENT LIST

SCAD HONORS SCHOLARSHIP

DEAN'S LIST HONOR ROLE

Software Skills

Production

ShotGun/ShotGrid/Ftrack

Forecast Team allocation and Project budget

Bamboo HR Teams

Google sheets / Excel

3D

Zbrush / Autodesk Maya

Marmoset Toolbag

Substance Painter

Blender / Topogun

Uv layout / Houdini

Wings 3D

2D

Photoshop / Illustrator

Procreate

Animation

After Effects /

Adobe Premiere / Imovie

Autodesk Maya / Nuke

Work References

MICHELLE HAPKE

Animation Supervisor

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